

## GAMES FROM OUR READERS

## KNOXVILLE OPEN 1969

KING'S INDIAN DEFENCE		White: Burnette	Black: LaVerno (Rd.4, 3/30/69)
1. P-K4	P-Q3	25. R-B6	R-B2
2. P-Q4	P-KN3	26. R-K1	N-Q5
3. P-KB4	B-N2	27. K-B2?(i)	NxR
4. N-KB3	N-KB3	28. NxN	R-B2
5. B-Q3	O-O	29. N-Q4	K-B2
6. O-O	QN-Q2	30. R-KR1	K-K1
7. P-K5!?	N-K1	31. P-B3	P-QR3
8. B-K3	P-N3(a)	32. K-B3	R/1-B1
9. N-B3(b)	P-B4	33. P-QR4	R-K2
10. Q-K1!(c)	B-N2	34. R-Q1	P-KR4
11. P-KN4?(d)	BxN1	35. N-B2	K-B2
12. RxB	FxQP	36. N-N4	P-QR4
13. BxP	FxKP	37. N-Q5?	R-Q1!
14. FxP	N-B2!	38. P-B4	R/2-Q2
15. B-B4!	Q-B1!	39. R-K1	RxN!
16. N-Q5?(o)	NxP!(f)	40. FxR	RxP
17. BxN	QxPch	41. R-K3	R-Q3?(j)
18. R-N3	QxB	42. R-N3	P-B4
19. NxPch(g)	K-R1	43. R-N5	K-B3
20. BxBch	KxB	44. P-QN4	FxP
21. Q-K5ch	P-B3	45. RxP	P-KN4
22. R-QB3(h)	Q-N5ch	46. R-N5	R-Q6ch(k)
23. Q-N3	QxQch	47. K-B2(1)	R-Q7ch
24. FxQ!	N-N4	48. K-K3	R-Q3
			49. P-R5 FxP
			50. RxP K-N3
			51. R-N5 P-R5
			52. FxP FxP
			53. K-B4 R-Q5ch
			54. K-B3 P-R6
			55. K-N3 R-Q6ch
			56. K-R2 K-N4
			57. R-N4 P-B5
			58. R-N8 K-B4
			59. R-B8ch K-K4
			60. R-K8ch K-B4
			61. R-KB8ch K-K4
			62. R-K8ch K-Q5
			63. R-Q8ch K-B6?(m)
			64. R-KB8 R-B6
			65. R-Q8 R-Q6
			66. R-KB8 R-Q5
			67. KxP K-Q6
			68. K-N2 K-K6
			69. R-K8ch R-K5
			70. RxRch KxR
			71. K-B2 P-B6
			72. K-K1?(n) K-K6
			73. Rosigns(o)

Annotations by Doug LaVerno

- (a) It seems P-QB4, as in Donovan-Evans (Now Ideas in Chess, Diagram 115) is better. For some reason I didn't like the placement of the P-majorities after 9.FxBP, FxKP etc. 9. P-K6 would appear to be speculative.
- (b) P-QB3 and QN-Q2 -K4 or B-K4 are much better; White has a good square at K4 and Black could hardly penetrate the pawn wall.
- (c) Threatens to threaten P-K6.
- (d) Too optimistic; Nf3 is weakened and Pe5 will be isolated.
- (e) The fight centers around W's efforts to force P-K6. If now ...NxN; BxN and W gains a tempo. But Black's Q-B1 takes advantage of the weakness of White's d4, c4, g4 & f3. After 16 P-KR3, Black would still have a little better Pawn structure; his Knights would favorably occupy the center.
- (f) Taking my usual time figuring out A) 17. BxN QxPch 18 R-N3 QxB B) 17 NxPch K-R1 B1) 18 NxQ?, NxRch wins; B2) 18 BxN QxPch etc. B3) 18. NxNPch?! BfxN? 19 RxRch! BxR 20 QxN! or QxR 20 BxN! B3a) 18...RfxN! 19 BxN! QxPch! and QxB B3a1) 19 R-R3 ch K-N1 20 Q-R4 QxNPch! and other variations.
- (g) I hadn't noticed at move 16 the double attack on my knight. But 19. NxN Q-B4ch! A) 20 K-R1 BxB B 20 R-K3? BxB 21 NxR B-Q5! 22 K-B2 BxRch 23 QxB QxPch etc. or 19 BxN Q-B4ch! 20 K moves QxN. Luck! (Probably 19. BxB is best Ed.)
- (h) More pieces are enpriso.
- (i) Hasto due to a more or less nagging clock, he has about 25 minutos to reach 50 moves, I have only about 15.
- (j) Hasto also makes waste; R-Q5! wins in a breeze.
- (k) Gaining on the clock, as also around moves 58-62.
- (l) Although Bob Coveyou is in Europe and has my Basic Chess Endings, I think I can safely say 47. K-K2 RxP 48 RxPch, is a win for Black.
- (m) Gives White a draw, correct was K-K6! as 61...K-N5 -B6! was also the right way at 61. But now P-f4 must be protected by R-B5, whereupon the Pawns can't advance, White plays R-Q8, and the Black King can't help, I toyed with K-K6 but had already that too long on the endgame at move 51 and made at 63 what appeared to be the least risky move.
- (n) K-B1 draws. (It pays to know the basics of the endgame, Ed.)
- (o) Which is why I rarely resign or even offer draws.

CORRECTION \* Mr. Sweets points out that in the game Smith - Momic on page 40 the move 44 for Black should read P-B6 (and not R-KR4). Thank you. (Last Nov. issue)