

You will recall from our last issue how Miss Rosa Jefferson could write with a flair. Now, as we reprint here the remainder of her first chess column (Commercial Appeal, Sunday, 6 DEC 1903), take note of her knack for creating instructive annotations for already interesting chess games.

"The third annual tournament of the St. Louis Chess Club for the possession of the Brown memorial cup is now in progress and Ed Schrader, a St. Louis player who has distinguished himself in the chess world by winning two games from Dr. E. Lasker, writes: 'I will mail you the games that will take place for the possession of the Brown memorial cup.

"Six players have entered and if Max Judd wins it again, and defends it all the year, it will be his.'

"We will watch these games with interest.

"Following is the first game in the Brown memorial challenge cup contest which took place in St. Louis last July between Max Judd and Ed Schrader.

"GUIOCO PIANO OPENING.

Schrader,	Judd,	9 QB-Kt5	QB-B4	18 Kt-R5ch	K-R3
WHITE.	BLACK.	10 Kt-Q2	P-B4	19 Kt(K4)B6	P-Q6
1 P-K4	P-K4	11 P-QB3	PxP	20 QR-Q	QR-B
2 Kt-B3	QKt-B3	12 PxP(a)	P-QB4	21 Kt-K4	Q-R5(b)
3 B-B4	Kt-B3	13 Q-B3	B-Kt3	22 Kt(K4)-	QBxKt
4 Castles	KtxP	14 BxKt	PxB	Kt3(c)	
5 B-Q5	Kt-B3	15 Kt-Kt4	PxQP	23 Q-Q5	BxR
6 BxKt	QPxB	16 KtxPch	K-Kt2	and soon after white	
7 KtxP	B-Q3	17 QKt-K4	B-K4	resigned.	
8 P-Q4	Castles				

"Note.--(a) White now has a weak center. (b) The winning shot. (c) It does not matter which Kt moves, B still captures it; and if Q takes B, B takes Kt--a very rare position.

"Second game in the same match, played July 13, 1902:

"SICILIAN DEFENSE

Judd,	Schrader,	9 Castles	P-QR3	18 Kt-Kt6	QR-Kt
WHITE	BLACK	10 BxKt	KtxB	19 KtxP	BxKt
1 P-K4	P-QB4	11 KtxKt	PxKt	20 QxB(b)	RxB
2 Kt-KB3	P-K3	12 P-QKt3	Q-B3	21 PxR	Q-R3
3 Kt-QB3(a)	P-Q4	13 R-Q	B-Kt5	22 Q-K2(c)	BxPch
4 PxP	PxP	14 Kt-R4	Castles	23 K-B2(d)	Q-R5ch
5 B-Kt5ch	Kt-B3	15 P-QB3	B-Q3	24 K-B3(e)	Q-Kt6ch
6 Q-K2ch	B-K3	16 PxP	KR-K	25 K-K4	Q-Kt3ch
7 P-Q4	P-B5	17 B-K3	PxP	26 K-B3	Q-B4 mate
8 Kt-K5	Kt-K2				

"Note.--(a) This move allows black to make an equal game at once; P-Q4 is the proper retreat. (b) Brilliant, but not sound. (c) If (23)P-KR3 black wins easily by QxPch. (d) K-Bsq and Q-Kt4 would give white a won game. (e) If K-Bsq (24)...B-Kt6 (25) Q-Q2, R-Kt7, (26) QxR, Q-R8ch, (27) K-K2, QxPch and wins the Q.